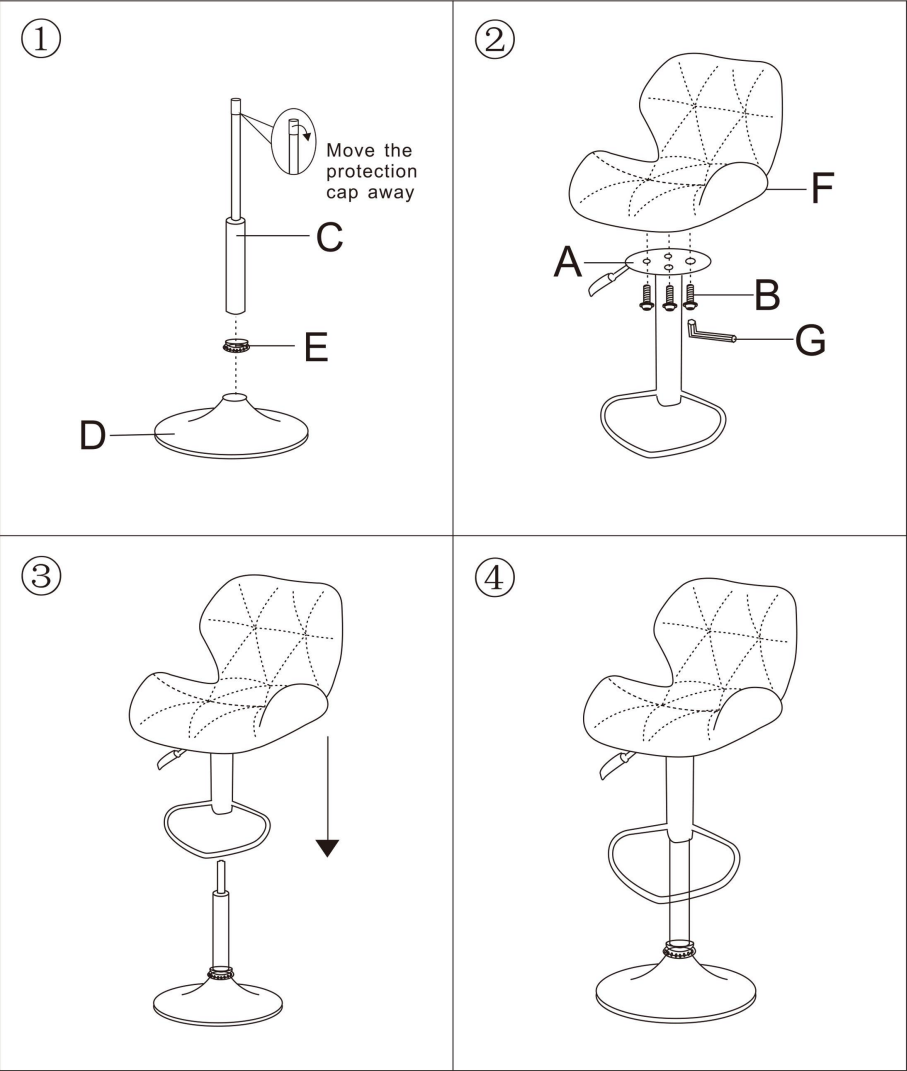




Ax1	Bx4	Cx1	Dx1	Ex1	Fx1	Gx1