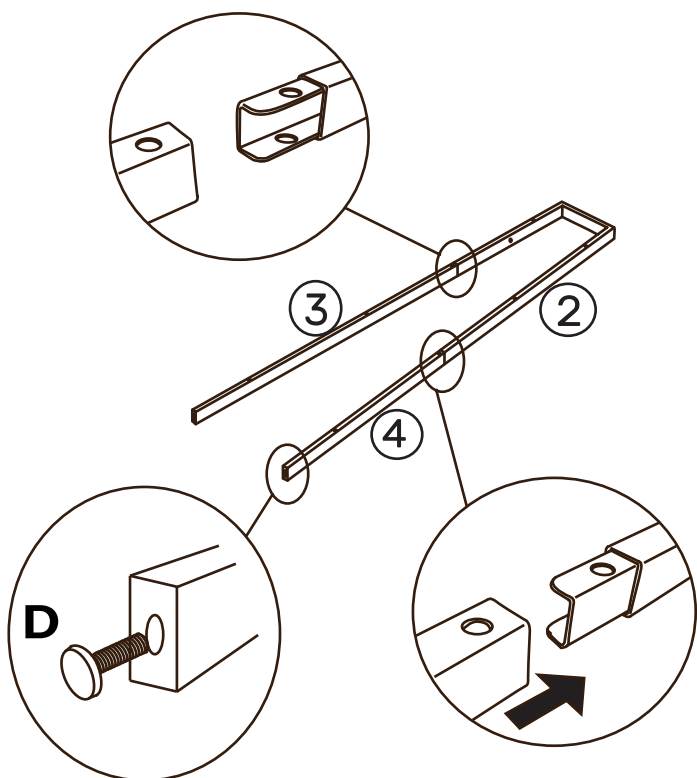
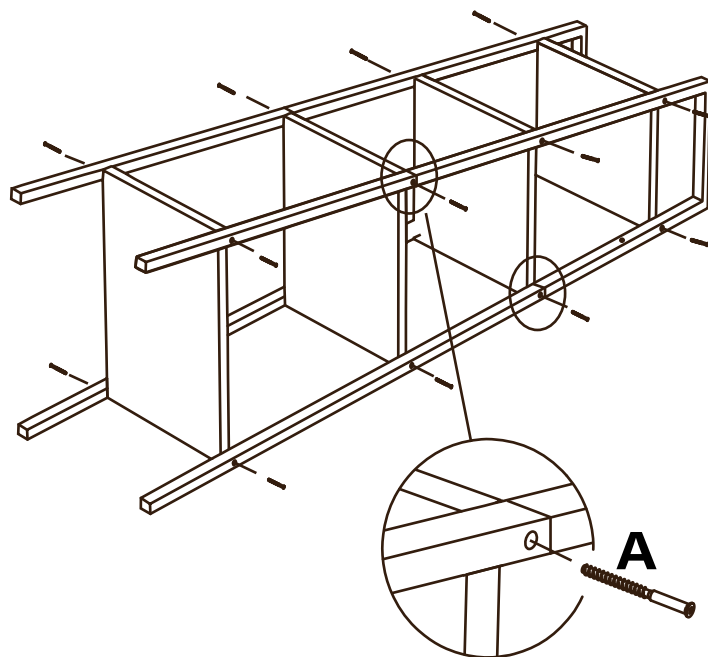


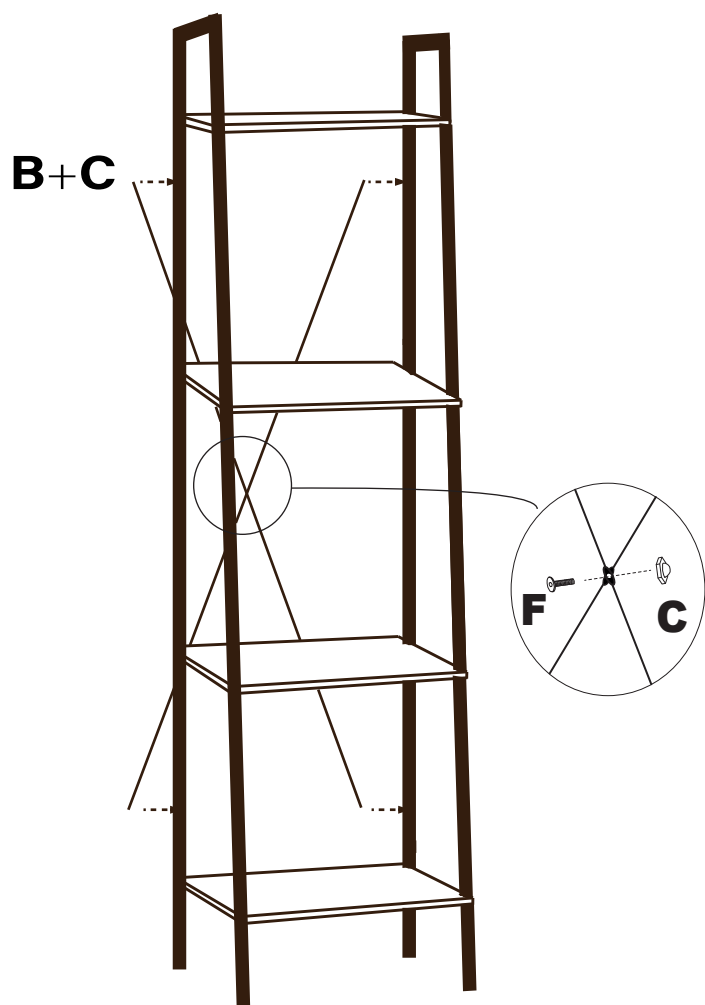
1  **Dx4**



2  **Ax16**



3  **Bx4**  **Cx5**  **Fx1**



4

